

Paisley Youth Rodeo Association Rules

Revised: Jan. 2024

GENERAL:

ALL DECISIONS BY THE JUDGES AND/OR ARENA DIRECTOR WILL BE FINAL.

- Online entries only. Contestants must be entered by the posted deadline for each rodeo.
- Membership forms and dues must be submitted prior to the start of the contestant's first rodeo of each season.
- Signed waiver/release forms must be on file for each contestant prior to entering the arena.
- Entry fees will only be refunded with a doctor or veterinarians excuse for all events – no exceptions.
- It is your responsibility as a contestant to be in attendance and to know the rules. Parents: You are responsible for making sure that your child is properly mounted and has the correct equipment and tack. Safety is our #1 priority, and it is your responsibility to make sure your child is prepared to participate in a safe manner.
- Paisley Youth Rodeo Association events will be governed by the National High School Rodeo Association Rulebook unless otherwise stated.
- Any unnecessary roughness or abuse to stock will cause the contestant to be disqualified.
- Each contestant will be called up to three times. If not present on the third call, disqualification will result in that event.
- Any abusive or foul language from a contestant or the contestant's family or friends will cause disqualification, not only from the event but from the entire rodeo.
- A long sleeve shirt, long pants, boots, western hat (unless wearing a helmet) are to be worn while competing. Due to weather conditions, hat rule may be waived at the discretion of the board.
- An electronic eye will be used for all roping events, unless unavailable. Open catch pen. Parent may be in box to assist horse if needed.
- Parents may assist/lead line contestants without disqualification in the Peewee division only. However, runs that are assisted/lead lined will automatically place below all contestants who compete independently. Adult who is lead lining contestant must be on foot. No "ponying" of the contestant's horse is allowed. To ensure fair placing, the time of the slowest independent rider will be added to each lead line contestant's time. All other divisions: Adult may assist rider upon entering the arena but any assistance beyond the starting line (flagger) will result in a no time.
- Contestants cannot move across girl/boy events, if applicable to age division.

DIVISIONS: Senior Boys (14-18), Senior Girls (14-18), Intermediate Boys (10-13), Intermediate Girls (10-13), Juniors (7-9), Peewees (6 & under).

EVENTS:

Peewee: Goat Doctoring, Dummy Roping, Goat Undecorating, Pole Bending, Barrel Racing.

Junior: Goat Doctoring, Breakaway Sled Roping, Boys Goat Tying, Girls Goat Tying, Pole Bending, Barrel Racing.

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Intermediate Boys: Steer Stopping, Double Mugging, Goat Tying. **Intermediate Girls:** Barrel Racing, Pole Bending, Goat Tying. **Intermediate Boy/Girl Combined:** Breakaway, Team Roping.

Senior Boys: Steer Stopping, Tie-down roping, Goat Tying. **Senior Girls:** Barrel Racing, Pole Bending, Goat Tying. **Senior Boy/Girl Combined:** Breakaway, Team Roping.

POINTS:

Points will be awarded to the top 10 places in each eligible event. 10 pts for 1st. 9 for 2nd. 8 for 3rd, 7 for 4th, 6 pts for 5th. 5 for 6th, 4 for 7th, 3 for 8th, 2 for 9th, and 1 for 10th place. For ALL roping events: In the interest of time, boys and girls will compete together at each rodeo, but points will be awarded as if they competed separately (i.e.: highest placing girl = 10 pts, highest placing boy = 10 pts. Etc.).

PAYOUT: No cash payback except for goat doctoring. Goat doctoring 100% payback, 3 monies 50%-30%-20%

AWARDS: At each rodeo, ribbons will be awarded for each event through 5th place in the **Peewee and Junior age divisions only**. No cash payout for any division. Exceptions: Goat doctoring jackpot will be for money only, no awards or points.

Points earned in all events (except for goat doctoring) count for year-end all around standings. No individual event awards will be given. Ties will be broken by the highest number of eligible events placed in. Awards will be given to the top 5 boys and top 5 girls in each division.

To be eligible for year-end awards, contestant must have competed in at least three rodeos (or majority in the event of a schedule change). Year-end awards will be given at the year-end award banquet.

TIE-DOWN ROPING (SR BOYS): Neck rope must be used. Calves may be pushed. Catch as catch can. One complete wrap around at least 3 legs, and a half hitch or hooley. Tie must hold for 6 seconds. 10-Second time penalty for broken barrier. **1 LOOP. 30 second time limit.**

DOUBLE-MUGGING TIE DOWN ROPING (INT BOYS ONLY): Time to be taken between barrier and field flagger. Catch as catch can. Roping the calf without releasing the rope from hand is not permitted. Rope must be "tied hard and fast" to saddle horn. The contestant must rope the calf, dismount the horse, and go down rope at which time mugger will flank calf and roper must cross and tie three legs. If calf is down when mugger reaches it, the calf must be let to its feet and thrown by hand. If the mugger's hand is on calf when the calf falls then the calf is considered thrown by hand. Rope must hold calf until mugger gets hands on calf. After roping the calf, roper must dismount and wait for mugger to throw calf by hand. Mugger holds foreleg and gives foreleg to roper. At this time, mugger can assist in holding calf down in a way that the

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calf is unable to gain its feet. After roper has completed tie and throws hands in air signaling time, mugger must step away from calf. Mugger may remove rope from calf (before roper has finished the tie) if necessary, for safety reasons. This will not disqualify the run, however after the roper has signaled for time the rope may not be removed until the judge has expired 6 second tie rule. A neck rope must be used and contestant must adjust rope and reins in such a manner that will prevent the horse from dragging the calf. Tie must hold until passed by the judge and roper and mugger must not touch calf after giving the finished signal. If tie comes loose before the tie has been ruled a fair one, the roper will be given a no time. Calf must be crossed and tied with at least one wrap and hooley. The field judge will pass on the tie of the calf by use of a stop watch, timing six (6) seconds from the time the roper has remounted (may have assistance from mugger) and given slack to rope. Rope will not be removed from the calf and rope will remain with slack until field judge has passed on tie. Field judge is to stop watch when calf kicks free, using the time on the watch to determine if time limit of six (6) seconds was reached to qualify time. Mugger must be an adult, over 18 years of age. **One loop allowed, 60 second time limit.**

STEER STOPPING (INT & SR BOYS): 1 loop, 3 legal head catches: both horns, neck, or half head. Must dally (one complete turn of the horn), stop horse, and turn steer to face horse. 30 second time limit.

BARREL RACING (ALL DIVISIONS): 5-Second Penalty for every down barrel. Raking during and after the event will be at the discretion of the committee directors.

POLE BENDING (ALL DIVISIONS): 5-Second penalty for every downed pole. Raking during and after the event will be at the discretion of the committee directors.

BREAKAWAY ROPING (INT & SR): 1 LOOP, UNLESS ALREADY "PACKING" A SECOND. 30 second time limit.

BREAKAWAY SLED ROPING (JR): 2 LOOP. Time starts when roper nods head. A 4-wheeler will be used to pull a commercially manufactured breakaway dummy. Driver will operate 4-wheeler in the same gear and approximate (5-6mph) without stopping. **60 second time limit, or when breakaway dummy reaches the end of the arena.**

GOAT TYING (SR GIRLS, INT GIRLS, JR GIRLS): One complete wrap around at least 3 legs, and a half hitch or hooley. Tie must hold for 6 seconds. **60 second time limit** for all age groups. Seniors and Intermediates: Goat will be released when contestant dismounts. Juniors: Goat will be released when contestant touches goat. Adult may hold horse during dismount without it being considered an assist for junior division only. If horse steps over goat lead a 10 sec. penalty will be applied. If horse collides with goat/touches goat it will result in disqualification.

GOAT TYING (SR BOYS, INT BOYS, JR BOYS): Must use piggin' string. Front leg must be strung. One complete wrap around at least three legs and a half hitch or hooley. Tie must hold for 6 seconds. **60 second time limit** for all age groups. Senior &

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Intermediates: Goat will be released when contestant crosses starting line. Juniors: Goat will be released when contestant touches goat. Adult may hold horse during dismount without it being considered for junior division only. If horse steps over goat lead a 10 sec. penalty will be applied. If horse collides with goat/touches goat it will result in disqualification.

GOAT UNDECORATING (PEEWEE): Contestant will compete on horseback and remove ribbon from goat's tail. Time stops when hands are in the air. Adult may hold horse during dismount without it being considered an assist. Goat may be held until contestant removes ribbon. If horse steps over goat lead a 10 sec. penalty will be applied. If horse collides with goat/touches goat it will result in disqualification. **90 second time limit.**

TEAM ROPING (INT & SR): Any gender combo. Boys and girls compete together. Must rope with an adult (19 years or older who is not a contestant). Adult partner does not pay entry fees and is not eligible for winnings. May enter once only. Time will be flagged on the heeler (time stops when heeler dallies). 3 legal head catches: both horns, neck, or half-head. 5-Second penalty for one-hind foot catch. **60 second time limit. 2 Loops**

DUMMY ROPING (PEEWEE): Contestants will all be allowed (3) Loops. Additional loops may be required in the event of point ties. Each line setting is considered the "barrier" and contestants should not step over the barrier/line. Contestants will throw first loop (first position) beginning at the top of the draw through the end according to day sheet. First line setting will be 6 feet, from the back of horns. Following all contestants first loops at first line, contestants will throw second loop(second position) at second line beginning at the top of the draw through the end according to day sheet. Second line setting will be 8 feet, from the back of the horns. Third loop (third position) will be thrown at the third line setting, third line setting will be 10 feet, from the back of the horns. Contestants will need to stay around till they have thrown all three loops (positions) at all three line settings. **Your contestant will not throw three times back-to-back. Your contestant will throw one loop at a time and remain near the dummy to watch their peers.** Once all contestants have thrown from each line setting (position), judges will tally points. All ties for each place will continue to have a "rope off" until all places 1st-10th are determined and all ties have been eliminated. Roper's loop must leave the hand. Roping the dummy without turning loose of the loop will not be considered a qualified catch. The loop must go over the horns before touching the ground to be a legal catch. Fishing is legal. There will be a twenty (20) second time limit on fishing. Points are as follows (listed are the legal catches): Around the Horns: 3 points – Neck Catch: 2 points – Half Head: 1 point

GOAT DOCTORING (PEEWEE & JUNIOR): 3-person teams. Draw-pot. Teams may be any combination of peewee and junior contestants. Entries from both divisions will be combined prior to draw. Any teammate can head, heel, or chalk goat. No need to flank them over or change ropes. After goat is headed and heeled, remaining teammate will retrieve chalk stick from flagger and chalk goat on either hip. 3 legal head catches, ok to

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include 1 front leg. 5-second penalty for a leg. Time stops when goat is marked. Flagger may assist if needed for the safety of contestants or animals. **3-minute time limit.** Jackpot money only – does not count for ribbons or all-around points. Absolutely no late entries!

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